

TRADEMARK ASSIGNMENT COVER SHEET

Electronic Version v1.1
Stylesheet Version v1.2

ETAS ID: TM568858

SUBMISSION TYPE:	NEW ASSIGNMENT		
NATURE OF CONVEYANCE:	RELEASE OF SECURITY INTEREST		
CONVEYING PARTY DATA			
Name	Formerly	Execution Date	Entity Type
Venture Lending & Leasing VIII, Inc.		03/20/2020	Corporation: MARYLAND
RECEIVING PARTY DATA			
Name:	LINDEN RESEARCH, INC.		
Street Address:	945 Battery Street		
City:	SAN FRANCISCO		
State/Country:	CALIFORNIA		
Postal Code:	94111		
Entity Type:	Corporation: CALIFORNIA		
PROPERTY NUMBERS Total: 4			
Property Type	Number	Word Mark	
Serial Number:	86593259	SANSAR	
Serial Number:	86983336	SANSAR	
Serial Number:	87690461		
Serial Number:	87690462		
CORRESPONDENCE DATA			
Fax Number:	4157774961		
<i>Correspondence will be sent to the e-mail address first; if that is unsuccessful, it will be sent using a fax number, if provided; if that is unsuccessful, it will be sent via US Mail.</i>			
Phone:	415 981 1400		
Email:	nsust@grmslaw.com		
Correspondent Name:	Jeffrey T. Klugman		
Address Line 1:	1 FRONT STREET		
Address Line 2:	SUITE 3200		
Address Line 4:	SAN FRANCISCO, CALIFORNIA 94111		
NAME OF SUBMITTER:	JEFFREY T. KLUGMAN		
SIGNATURE:	/JEFFREY T. KLUGMAN/		
DATE SIGNED:	03/25/2020		
Total Attachments: 12			
source=Linden Research, Inc. 8-2047 Trademark Release#page1.tif			

OP \$115.00 86593259

source=Linden Research, Inc. 8-2047 Trademark Release#page2.tif
source=Linden Research, Inc. 8-2047 Trademark Release#page3.tif
source=Linden Research, Inc. 8-2047 Trademark Release#page4.tif
source=Linden Research, Inc. 8-2047 Trademark Release#page5.tif
source=Linden Research, Inc. 8-2047 Trademark Release#page6.tif
source=Linden Research, Inc. 8-2047 Trademark Release#page7.tif
source=Linden Research, Inc. 8-2047 Trademark Release#page8.tif
source=Linden Research, Inc. 8-2047 Trademark Release#page9.tif
source=Linden Research, Inc. 8-2047 Trademark Release#page10.tif
source=Linden Research, Inc. 8-2047 Trademark Release#page11.tif
source=Linden Research, Inc. 8-2047 Trademark Release#page12.tif

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE
RELEASE OF SECURITY INTEREST IN TRADEMARKS

Whereas, LINDEN RESEARCH, INC., a Delaware corporation, whose post office address is 945 Battery Street, San Francisco, CA 94111 (“Assignor”), had granted, to secure the repayment of one or more loans made under a Loan and Security Agreement, dated as of February 27, 2018 (as amended, the “Loan Agreement”), pursuant to the Loan Agreement, a security interest and mortgage in certain personal property assets of Assignor, including all right, title and interest of Assignor in, to and under the Assignor’s Trademarks (as defined in the IP Security Agreement (hereinafter defined)) specifically listed on “Schedule 1” attached hereto, including all trademarks, trademark applications and trademark licenses described thereon, and all products and proceeds thereof, including, without limitation, any and all causes of action which may exist by reason of infringement thereof for the full term of the trademarks (all of the foregoing are collectively called the “Trademarks”) to Venture Lending & Leasing VIII, Inc., a Maryland corporation, having a mailing address at 104 La Mesa Dr., Suite 102, Portola Valley, CA 94028 (“Assignee”), by an Intellectual Property Security Agreement, dated as of February 27, 2018 (the “IP Security Agreement”), and the Loan Agreement and recorded at the United States Patent and Trademark Office.

Now, therefore, for good and valuable consideration provided to Assignee by Assignor, Assignee, by these presents, does release, without warranty or recourse, Assignor from Assignee’s security interest in the entire right, title and interest in and to the Trademarks.

Executed this 20th day of March 2020, at Portola Valley, California.

ASSIGNEE:

VENTURE LENDING & LEASING VIII, INC.

By: _____
Name: David Wanek
Title: President

Schedule 1
Trademarks

Worldwide Trademark Applications and Registrations
Sorted by Country

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
Australia International Registration	SANSAR	42-Limited to Class 42: Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; design and development of multimedia and three dimensional virtual environment software in Class 42.	1741951 10/08/2015	TMA1053103 09/09/2019	Published Proof of Use 10/08/2020 Renewal due 10/08/2025
Canada	SANSAR	09-Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer games, computer games downloadable from a global computer network and computer games for use on mobile and cellular phones; virtual reality games, virtual reality downloadable from a global computer network and virtual reality games for use on mobile and cellular phones; downloadable computer graphics and downloadable graphics for mobile phones software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer games, computer games downloadable from a global computer network and computer games for use on mobile and cellular phones; virtual reality games, virtual reality downloadable from a global computer network and virtual reality games for use on mobile and cellular phones; downloadable computer graphics and downloadable graphics for mobile phones; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual	1749695 10/08/2015	TMA1053103 09/09/2019	Registered Proof of Use due 09/09/2022 Renewal due 09/09/2029

TRADEMARK

**Worldwide Trademark Applications and Registrations
Sorted by Country**

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
		<p>environments Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer games, computer games downloadable from a global computer network and computer games for use on mobile and cellular phones; virtual reality games, virtual reality downloadable from a global computer network and virtual reality games for use on mobile and cellular phones downloadable computer graphics and downloadable graphics for mobile phones; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments; entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer games, computer games downloadable from a global computer network and computer games for use on mobile and cellular phones; virtual reality games, virtual reality downloadable from a global computer network and virtual reality games for use on mobile and cellular phones; downloadable computer graphics and downloadable graphics for mobile phones; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments in Class9.</p>			
		<p>35-Advertising and marketing services, namely, developing and distributing electronic marketing materials in Class 35.</p>			

TRADEMARK

**Worldwide Trademark Applications and Registrations
Sorted by Country**

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
		<p>36-Online financial services, namely, offering a fictional-dollar-denominated credit card to charge online purchases in Class 36.</p> <p>38-Communication services in the nature of text messaging and electronic mail services used in playing on-line computer games; communication services in the nature of text messaging and electronic mail services used in an online virtual environment in Class 38.</p> <p>41-Entertainment services, namely, providing an on-line computer game by means of communications networks; entertainment services in the nature of providing an on-line multi-player electronic computer game; entertainment services, namely, providing an on-line computer game that may be accessed by means of communications networks in Class 41.</p> <p>42-Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; design and development of multimedia and three dimensional virtual environment software in Class 42.</p>			
European Union International Registration	SANSAR	<p>09-Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer game software; virtual reality game software; computer graphics software; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments in Class 9.</p>	A0053712 10/08/2015		<p>Pending</p> <p>Proof of Use due 10/08/2021</p> <p>Renewal due 10/08/2025</p>

TRADEMARK

**Worldwide Trademark Applications and Registrations
Sorted by Country**

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
India	SANSAR	<p>41-Entertainment services, namely, providing an on-line computer game by means of communications networks; entertainment services in the nature of providing an on-line multi-player electronic computer game; entertainment services, namely, providing an on-line computer game that may be accessed by means of communications networks in Class 41.</p> <p>42-Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; design and development of multimedia and three dimensional virtual environment software in Class 42.</p>	A0053712 10/08/2015	1278905 10/08/2015	Registered Proof of Use due 10/08/2020 Renewal due 10/08/2025
International Registration	SANSAR	<p>09-Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer game software; virtual reality game software; computer graphics software; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments in Class 9.</p> <p>41-Entertainment services, namely, providing an on-line computer game by means of communications networks; entertainment services in the nature of providing an on-line multi-player electronic computer game; entertainment services, namely, providing an on-line computer game that may be accessed by means of communications networks in Class 41.</p>			

TRADEMARK

**Worldwide Trademark Applications and Registrations
Sorted by Country**

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
		42-Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; design and development of multimedia and three dimensional virtual environment software in Class 42.			
Japan	SANSAR	09-Entertainment software, namely, communications software for connecting computer network users that is used for providing multi-player access to an on-line game environment; computer game software; virtual reality game software; computer graphics software; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments in Class 9.	A0053712 10/08/2015	1278905 10/08/2015	Registered Proof of Use due 10/08/2021 Renewal due 10/08/2025
International Registration		41-Entertainment services, namely, providing an on-line computer game by means of communications networks; entertainment services in the nature of providing an on-line multi-player electronic computer game; entertainment services, namely, providing an on-line computer game that may be accessed by means of communications networks in Class 41. 42-Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; computer software design and development of multimedia and three dimensional virtual environment in Class 42.			

TRADEMARK

**Worldwide Trademark Applications and Registrations
Sorted by Country**

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
Mexico	SANSAR	09-Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer game software; virtual reality game software; computer graphics software; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments in Class 9.	1278905 10/08/2015	1278905 10/08/2015	Registered Proof of Use due 10/08/2021 Affidavit with Renewal due 10/08/2025
International Registration		41-Entertainment services, namely, providing an on-line computer game by means of communications networks; entertainment services in the nature of providing an on-line multi-player electronic computer game; entertainment services, namely, providing an on-line computer game that may be accessed by means of communications networks in Class 41. 42-Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; design and development of multimedia and three dimensional virtual environment software in Class 42.			
Russia	SANSAR	09-Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer game software; virtual reality game software; computer graphics software; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments in Class 9.	A0053712 10/08/2015		Pending
International Registration					

TRADEMARK

**Worldwide Trademark Applications and Registrations
Sorted by Country**

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
		<p>41-Entertainment services, namely, providing an on-line computer game by means of communications networks; entertainment services in the nature of providing an on-line multi-player electronic computer game; entertainment services, namely, providing an on-line computer game that may be accessed by means of communications networks in Class 41.</p> <p>42-Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; design and development of multimedia and three dimensional virtual environment software in Class 42.</p>			
South Korea	SANSAR	<p>09-Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer game software; virtual reality game software; computer graphics software; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments in Class 9.</p> <p>41-Entertainment services, namely, providing an on-line computer game by means of communications networks; entertainment services in the nature of providing an on-line multi-player electronic computer game; entertainment services, namely, providing an on-line computer game that may be accessed by means of communications networks in Class 41.</p>	A0053712 10/08/2015	1278905 10/08/2015	Registered Proof of Use due 10/08/2021 Renewal due 10/08/2025
International Registration					



TRADEMARK

**Worldwide Trademark Applications and Registrations
Sorted by Country**

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
		42-Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; design and development of multimedia and three dimensional virtual environment software in Class 42.			
United States	SANSAR	35-Advertising and marketing services, namely, developing and distributing electronic marketing materials in Class 35. 36-Online financial services, namely, offering a fictional-dollar-denominated credit card to charge online purchases in Class 36. 38-Communication services in the nature of text messaging services used in playing on-line computer games; communication services in the nature of text messaging and electronic mail services used in an online virtual environment in Class 38.	86/593259 04/10/2015	5643756 01/01/2019	Registered Affidavit of Use due 01/01/2025 Renewal due 01/01/2029
United States	SANSAR	09-Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer game software; virtual reality game software; computer graphics software; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments in Class 9. 41-Entertainment services, namely, providing an on-line computer game by means of communications networks; entertainment services in the nature of	86/983336 04/10/2015	5370796 01/02/2018	Registered Affidavit of Use due 01/02/2024 Renewal due 01/02/2028

TRADEMARK

**Worldwide Trademark Applications and Registrations
Sorted by Country**

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
		<p>providing an on-line multi-player electronic computer game; entertainment services, namely, providing an on-line computer game that may be accessed by means of communications networks in Class 41.</p> <p>42-Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; design and development of multimedia and three dimensional virtual environment software in Class 42.</p>			
United States		<p>35-Advertising and marketing services, namely, developing and distributing electronic marketing materials in Class 35.</p> <p>38-Communication services in the nature of text messaging services, electronic transmission of e-mail, and electronic messaging services used in playing on-line computer games; communication services in the nature of text messaging services; electronic transmission of e-mail; and electronic messaging services used in an online virtual environment; private electronic messaging services; instant messaging services in Class 38.</p>	<p>87/690461 11/19/2017</p>	<p>5687154 02/26/2019</p>	<p>Registered Affidavit of Use due 02/26/2025 Renewal due 02/26/2029</p>
United States		<p>09-Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer game software; virtual reality game software; computer graphics software; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments in Class 9.</p>	<p>87/690462 11/19/2017</p>	<p>5502608 06/26/2018</p>	<p>Registered Affidavit of Use due 06/26/2024 Renewal due 06/26/2028</p>

TRADEMARK

**Worldwide Trademark Applications and Registrations
Sorted by Country**

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
WIPO Australia, European Union, India, Japan, Mexico, Russia, South Korea	SANSAR	<p>36-Online financial services, namely, offering a fictional-dollar-denominated credit card to charge online purchases in Class 36.</p> <p>41-Entertainment services, namely, providing an on-line computer game by means of communications networks; entertainment services in the nature of providing an on-line multi-player electronic computer game; entertainment services, namely, providing an on-line computer game that may be accessed by means of communications networks in Class 41.</p> <p>42-Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; design and development of multimedia and three dimensional virtual environment software in Class 42.</p> <p>09-Entertainment software, namely, software that is used for providing multi-player access to an on-line game environment; computer game software; virtual reality game software; computer graphics software; software that is used for providing multi-user access to an online 3D virtual environment; computer 3D virtual environment software, namely, software for use in creating, manipulating and participating in 3D virtual environments in Class 9.</p> <p>41-Entertainment services, namely, providing an on-line computer game by means of communications networks; entertainment services in the nature of</p>	A0053712 10/08/2015	1278905 10/08/2015	Registered Renewal due 10/08/2025

TRADEMARK

**Worldwide Trademark Applications and Registrations
Sorted by Country**

Country	Trademark	Class and Description of Goods	Application Number Application Date	Registration Number Registration Date	Status
		<p>providing an on-line multi-player electronic computer game; entertainment services, namely, providing an on-line computer game that may be accessed by means of communications networks in Class 41.</p> <p>42-Computer services, namely, hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter and hosting an on-line 3D virtual environment featuring a wide variety of User-defined subject matter that may be accessed by means of communications networks; design and development of multimedia and three dimensional virtual environment software in Class 42.</p>			

TRADEMARK