TRADEMARK ASSIGNMENT

Electronic Version v1.1 Stylesheet Version v1.1

 SUBMISSION TYPE:
 NEW ASSIGNMENT

 NATURE OF CONVEYANCE:
 ASSIGNS THE ENTIRE INTEREST AND THE GOODWILL

CONVEYING PARTY DATA

Name	Formerly	Execution Date	Entity Type
Emergent Technologies, Inc.		12/21/2010	CORPORATION: DELAWARE

RECEIVING PARTY DATA

Name:	Gamebase Co., Ltd.	
Street Address:	Seocho Paragon #708	
Internal Address:	1327-29, Seocho 2-dong	
City:	Seocho-gu	
State/Country:	KOREA, REPUBLIC OF	
Postal Code:	137-858	
Entity Type:	CORPORATION: KOREA, REPUBLIC OF	

PROPERTY NUMBERS Total: 5

Property Type	Number	Word Mark
Registration Number:	3549015	FLOODGATE
Registration Number:	3663445	EMERGENT
Registration Number:	2833911	GAMEBRYO
Registration Number:	3750630	LIGHTSPEED
Registration Number:	3691736	EMERGENT

CORRESPONDENCE DATA

Fax Number: 7048054728

Correspondence will be sent to the e-mail address first; if that is unsuccessful, it will be sent

via US Mail.

Phone: 704-338-5369

Email: jhunter@nexsenpruet.com
Correspondent Name: Jayne Conway Hunter
Address Line 1: 227 West Trade Street

Address Line 2: Suite 1550

Address Line 4: Charlotte, NORTH CAROLINA 28202

TRADEMARK

REEL: 005026 FRAME: 0289

900255027

ATTORNEY DOCKET NUMBER:	45053-0001			
DOMESTIC REPRESENTATIVE				
Address Line 2: Gamebase USA, LLC	David Brame 13 Glenwood Avenue Gamebase USA, LLC Raleigh, NORTH CAROLINA 27603			
NAME OF SUBMITTER:	Jayne Conway Hunter			
Signature:	/Jayne Conway Hunter/			
Date:	05/13/2013			
Total Attachments: 8 source=Emergent#page1.tif source=Emergent#page2.tif source=Emergent#page3.tif source=Emergent#page4.tif source=Emergent#page5.tif source=Emergent#page6.tif source=Emergent#page7.tif source=Emergent#page8.tif				

TRADEMARK
REEL: 005026 FRAME: 0290

EXHIBIT B

BILL OF SALE [CALIFORNIA COMMERCIAL CODE § 9610]

Pursuant to § 9610 of the California Commercial Code, and in consideration of the sum of _____ the receipt of which is hereby acknowledged, Venture Lending & Leasing V, Inc. a Maryland corporation herein ("Seller") does hereby sell, transfer and deliver to Gamebase Co., Ltd., a Korean corporation (hereinafter "Purchaser"), all of the rights of Emergent Game Technologies, Inc. (hereinafter "Debtor") to certain of the assets of Debtor, which are more particularly described in Exhibit "A" attached hereto. Said assets shall hereinafter be referred to as the "Transferred Assets."

The sale transfers to Purchaser all of Debtor's right, title and interest in and to the Transferred Assets free and clear of any and all security interests of Seller and any security interest or lien subordinate thereto.

EXCEPT AS PROVIDED IN THAT CERTAIN FORECLOSURE SALE AGREEMENT AMONG SELLER AND PURCHASER DATED December 21, 2010 ("FS AGREEMENT"), AS BETWEEN SELLER AND PURCHASER, THE TRANSFERRED ASSETS ARE SOLD "AS IS." "WHERE IS," WITH NO EXPRESS OR IMPLIED REPRESENTATIONS AND WARRANTIES OF ANY KIND, NATURE OR TYPE WHATSOEVER FROM, OR ON BEHALF OF, SELLER.

Except as provided in the FS Agreement, Purchaser acknowledges that it has not relied upon any representations of Seller, except as may specifically be provided herein, and that it has examined the validity, quantity, quality and value of the Transferred Assets and has accepted the same without recourse to Seller and Seller disclaims any representation or warranty that particular property described on Exhibit A exists, in whole or in part, or is in a form usable to Purchaser.

As between Seller and Purchaser only, in addition to all the consideration paid hereunder, Purchaser shall be liable for all sales, use, excise, stamp, documentary, filing, recording, transfer or similar fees or taxes and shall hold Seller hamiless from any cost relating thereto.

All aspects of this Bill of Sale, including construction, validity and performance of this Bill of Sale, shall be governed by, and construed and enforced in accordance with, the laws of the State of California. The Purchaser and Seller agree to submit to the exclusive jurisdiction of the state and Federal courts located in the County of Santa Clara, State of California.

[Signatures on the Following Page]

21st Span

Executed at Seoul, Korea this 21st day of December, 2010.

THE FOREGOING IS AGREED AND ACCEPTED:

Signature:

By: Maurice Werdegar

lts: President and CEO

Executed at Seoul, Korea this 21st day of December, 2010.

Signature: ALL

By: Yung C, Shin

Its: President of Gamebase Co., Ltd.

THE FOREGOING IS AGREED AND ACCEPTED:

Signature:

By: Maurice Werdegar

lts: President and CEO

EXHIBIT A

TRANSFERRED ASSETS

The Transferred Assets shall include but are not limited to the Company's Intellectual Property Rights. Intellectual Property Rights include the following and any and all rights and licenses associated with and/or relating to any of them: (i) any Patents (as defined below) and Patent applications; (ii) works of authorship, including Copyrights, Trademarks(as defined below) and service marks, whether registered or at common law, as well as all applications that are pending or that are in the process of preparations; (iii) know how and proprietary information, technology, technical data, proprietary processes and formulae, algorithms, specifications, SOPs, manuals, databases, customer lists and supplier lists (with prospects pipeline), including but not limited to trade secrets arising under common law, state law, federal law or the laws of any foreign countries; (iv) any other intellectual or proprietary rights relating to intangible property, whether or not protectable by patent, copyright, mask work right or trade secret; (v) divisional, continuations, continuations-in-part, renewals, refiles, re-examinations and extensions of the foregoing (as applicable), in the case of each item referred to above, with respect to any jurisdiction in the world (whether under judicial or statutory law or treaty or otherwise); (vi) Internet domain name registration, Internet and World Wide Web Domain Names, URLs(as defined below) or addresses, (vii) all computer software, including all Source Code (as defined below), object code, firmware development tools, files, records and data, emulation and simulation tools and reports, hardware development tools, and all rights in prototypes, all databases and data collection and all rights therein; (viii) sales, marketing and business development material including website content, and (x) all moral and economic rights of authors and inventors, however denominated and any similar or equivalent rights to any of the foregoing, and all tangible embodiments of the foregoing.

"Patents": All inventions, patent rights, industrial and utility models, industrial designs, petty patents, patents of importation, patents of addition, certificates of invention and other government issued or grated indicia of invention ownership including any reisuue, extension, division, continuation or continuation-in-art applications throughout the world, including without limitation, the following patents.

United States Patent: PAT. NO. Title12415193

Floodgate

"Source Code": The printed, sequenced list of computer instructions that (i) when compiled or interpreted by a computer using available compilers or interpreters, are sufficient to recreate such software; (ii) are readily comprehensible by a software engineer of ordinary skill and from which such person could readily modify, correct and update such software; and magnetic media containing the foregoing in a form suitable for compilation or interpretation by computer.

"Trademarks": All trademark and service mark rights arising under the common law, state law, federal law and laws of foreign countries and all rights, title and interest in all trademarks, service marks, trademark and service mark applications and registrations and trademark and service mark interests throughout the world, and all related goodwill, including without limitation, Emergent, Gamebryo and LightSpeed.

"URL": Uniform Resource Locator.

Emergent Game Technologies Intellectual Property Assets

Gamebryo and Gamebryo LightSpeed

includes source code, assets for demonstrations and samples, planning and design documents, third party software, test infrastructure, unreleased software, some customer code, some partner integrations, and miscellaneous other data and documents that employees felt necessary to have in a source control system.

Trademarks

Gamebryo, Emergent and LightSpeed. See attached summary.

Patents

Floodgate (will provide patent number and detail)

Domain Names and Emergent.net website

www.emergent.net website and associated

content

EMERGENT-LIGHTSPEED.COM

EMERGENT-LIGHTSPEED.NET

EMERGENT-LIGHTSPEED.ORG

EMERGENT-PLATFORM.BIZ

EMERGENT-PLATFORM.COM

EMERGENT-PLATFORM.NET

EMERGENT-PLATFORM.ORG

EMERGENT-PLATFORM.US

EMERGENT.NET

EMERGENTELEMENT.COM

EMERGENTELEMENT.NET

EMERGENTELEMENTS.COM

EMERGENTELEMENTS.NET

EMERGENTGAMES.COM

EMERGENTGAMES.NET

EMERGENTGAMETECHNOLOGY.COM

EMERGENTGAMETECHNOLOGY.NET

EMERGENTLIGHTSPEED.COM

EMERGENTLIGHTSPEED.NET

EMERGENTLIGHTSPEED.ORG

13

EMERGENTPLATFORM.BIZ EMERGENTPLATFORM.COM **EMERGENTPLATFORM.NET EMERGENTPLATFORM.ORG EMERGENTPLATFORM.US EMERGENTSUPPORT.COM EMERGENTSUPPORT.NET** GAMEBRYO-LIGHTSPEED.COM **GAMEBRYO-LIGHTSPEED.NET** GAMEBRYO-LIGHTSPEED.ORG **GAMEBRYO.COM GAMEBRYOELEMENT.COM GAMEBRYOELEMENT.NET GAMEBRYOLIGHTSPEED.COM GAMEBRYOLIGHTSPEED.INFO** GAMEBRYOLIGHTSPEED.NET GAMEBRYOLIGHTSPEED.ORG **GAMEBRYOLS.COM GAMEBRYOLS.INFO GAMEBRYOLS.NET GAMEBRYOLS.ORG GBLIGHTSPEED.COM** GBLIGHTSPEED.INFO **GBLIGHTSPEED.NET GBLIGHTSPEED.ORG** GLIGHTSPEED.COM **GLIGHTSPEED.NET GLIGHTSPEED.ORG** NDL.COM THEEMERGENTPLATFORM.BIZ THEEMERGENTPLATFORM.COM THEEMERGENTPLATFORM.NET THEEMERGENTPLATFORM.ORG THEEMERGENTPLATFORM.US ZORSIS.COM

The Pulse Support System

The Pulse community content and support website includes IP in the form of knowledge base articles, support responses, forum contents, and other materials.

The Bug Database

Available in two forms 1/ as a flat file back up and 2/ as a fully hosted environment with service provider Peak10

Customer Database

Available in two forms 1/ as a flat file back up and 2 / as a software as a service CRM with provider SaleForce.com

Software

The company also holds the rights to use third party software including a number of console development kits: Xbox360, Playstation 3 Kinect. Move and Wii. The rights to use these kits are transferrable provided the console vendor approves and the buyer is disclosed for the console, etc.

Hardware

RECORDED: 05/13/2013

The company owns servers, desktop computers, laptops, monitors, peripherals, office furniture and other transferrable hardware.

15